

This Meeting will be held in the Council Chamber of the Mount Airy Municipal Building and also virtually by viewing through the following WebEx link:

<https://mountairy.webex.com/mountairy/j.php?MTID=m55e6d1f5e89787aeb1a5145a6e0a1565>

using password COMA if prompted. You may also view this meeting via **Facebook Live** by connecting to the City's Facebook page **The City of Mount Airy, NC**. To listen in **by phone**, call 1-408-418-9388 using access code 233 128 70245 if prompted. Links will be posted on www.mountairy.org the day of the meeting.

AGENDA

Welcome and Call to Order.....Mayor Cawley
Invocation.....Commissioner Cochran
Pledge of Allegiance.....Everyone

Items for Discussion and Possible Action

- 1.) APPROVAL OF AGENDA:
- 2.) CONSENT AGENDA: The consent agenda is comprised of matters of routine business that do not require discussion by the Board. Items included on this agenda are indicated with an asterisk (*) and will all be considered with one motion by the Board. Should a Board member wish to remove an item from the consent agenda, that item will be considered in its listed place on the agenda.
 - a) **Approval of Minutes: ~September 7, 2023
 - b) **Resolution Setting Public Hearing-Proposed Amendments to Section 6.5, SR 42 of the City of Mount Airy
Zoning Ordinance: **Resolution No. 2024-025**
- 3.) SPECIAL RECOGNITIONS:
 - a) City of Mount Airy Employee Anniversary
 - b) Fire Prevention Week Proclamation
- 4.) PUBLIC HEARINGS:
- 5.) PRESENTATIONS:
- 6.) PUBLIC FORUM:
- 7.) OLD BUSINESS:
- 8.) ITEMS REMOVED FROM CONSENT AGENDA:
- 9.) NEW BUSINESS:
 - a) Board Consideration-Market Street Arts and Entertainment District Improvements Request
 - b) Quality of Life in Mount Airy Update: Mayor Cawley
- 10.) OTHER BUSINESS:
- 11.) REMARKS BY OFFICIALS:
 - a. City Council
 - b. City Manager
 - c. City Attorney
- 12.) CLARIFICATION/REBUTTAL BY MAYOR AND CITY COUNCIL:
- 13.) CLOSED SESSION:
 - a) Pursuant to NCGS 143-318.11(a)(3) Attorney-Client Privilege
 - b) Pursuant to NCGS 143-318.11(a)(4) Economic Development
- 14.) ADJOURNMENT: